

# IOWA STATE UNIVERSITY

Department of Electrical and Computer Engineering

## SDMAY20-53: Smart Backpack Sprayer

David Hayes (Communication Engineer)  
Madison Kriege (Communication Engineer)  
Kevin Davis (Hardware Research Engineer)  
Sean Doran (Logistics Engineer)  
Donald Laracuenta (API Research Engineer)  
Shuangquan Li (iOS Engineer)

Client: IntelliSpray

Advisor: Dr. Daji Qiao

<http://sdmay20-53.sd.ece.iastate.edu/>



# Problem Statement

- Problem:
  - Tracking when and where a user has sprayed is hard
  - User could forget where they have sprayed and spray areas twice or never
- Solution:
  - Collect data from a backpack sprayer on a phone
  - Store the data for the user to reference to ensure the best coverage



# Functional Requirements

- The hardware shall
  - Use a GPS sensor with accuracy to 3 meters
  - Have a battery life at least 3 hours
  - Be mountable inside backpack sprayer
  - Package data in JSON format
  - Be able to send data using Bluetooth LE
- Data shall be collected in 1 second intervals
- The app shall
  - Display data in the map with a pin
  - Sync data between cloud and local
  - Display the data to the user
  - Support multiple users (login feature)



# Non-Functional Requirements

- The system shall
  - Be water resistant
  - Be operable in temperatures between 0-40C
  - Be under 50 pounds
  - Be wearable on one's back
- The app shall
  - Only allow authorized access to the data
  - Support large amounts of data transmission

# Technical and Other Constraints

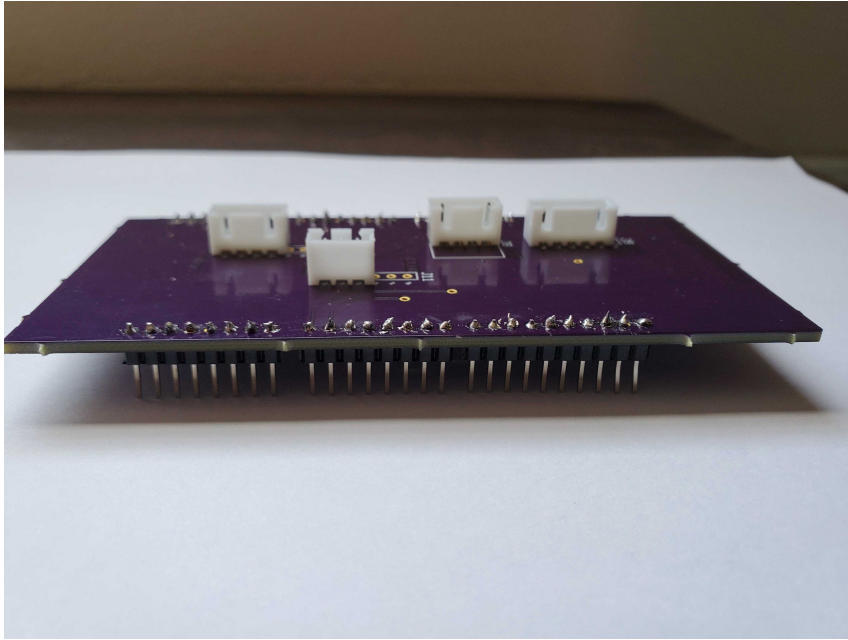
- Mobile platform - iOS
- Data format - JSON
- Close range communication - Bluetooth LE
- Low/off network connectivity

# Challenges, Risks, and Mitigation

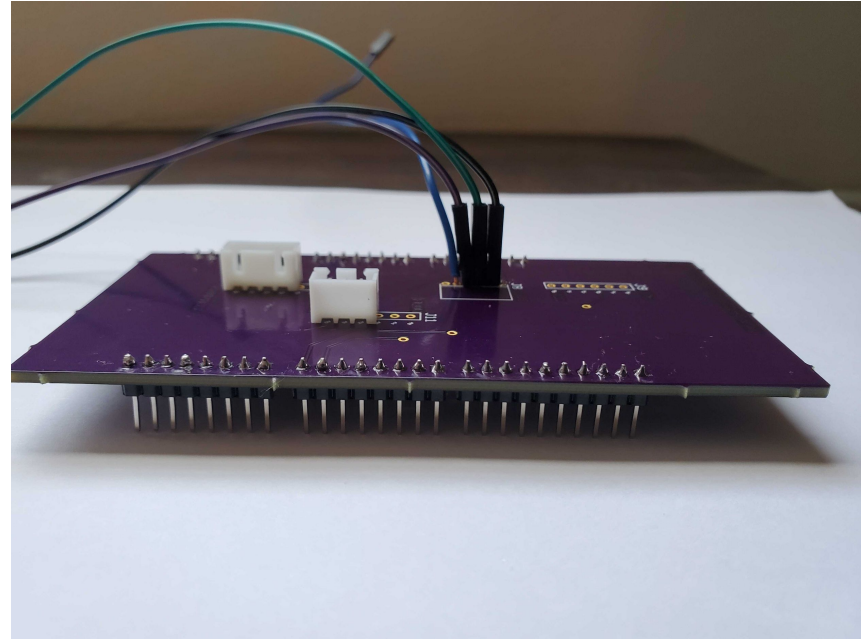
- Issues
  - Size constraints
  - iOS backwards compatibility with iOS 13
  - Soldering
- Solutions
  - Using a smaller Arduino
  - It is not backwards compatible / Roll Back to 12
  - More practice



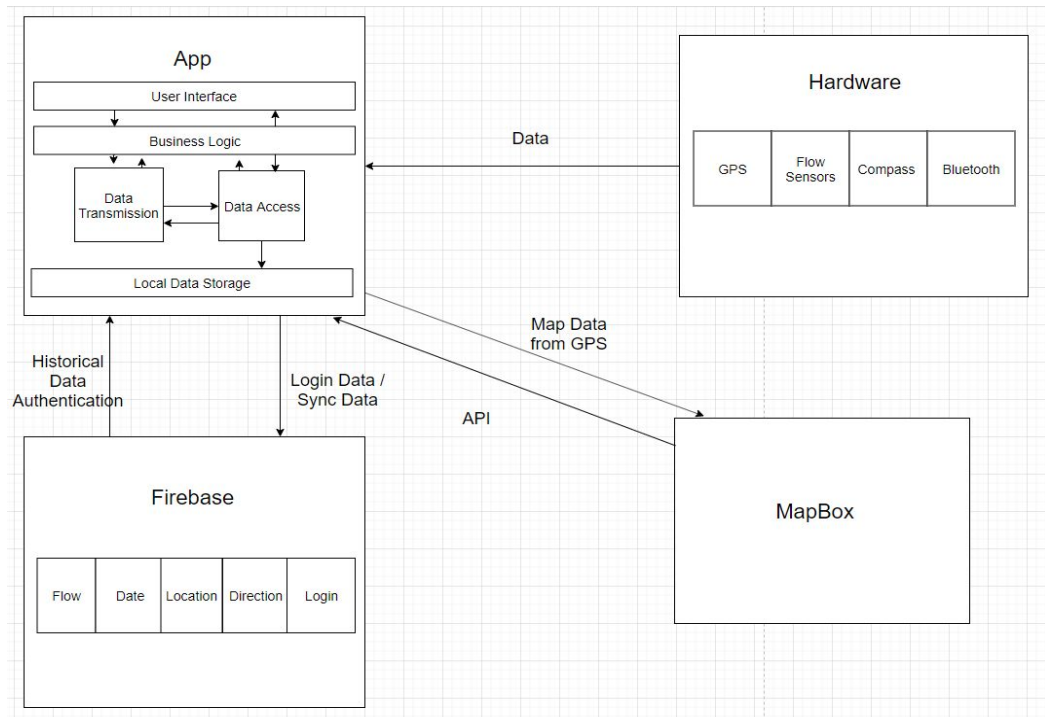
## First Attempt



## Second Attempt



# System Architecture Diagram

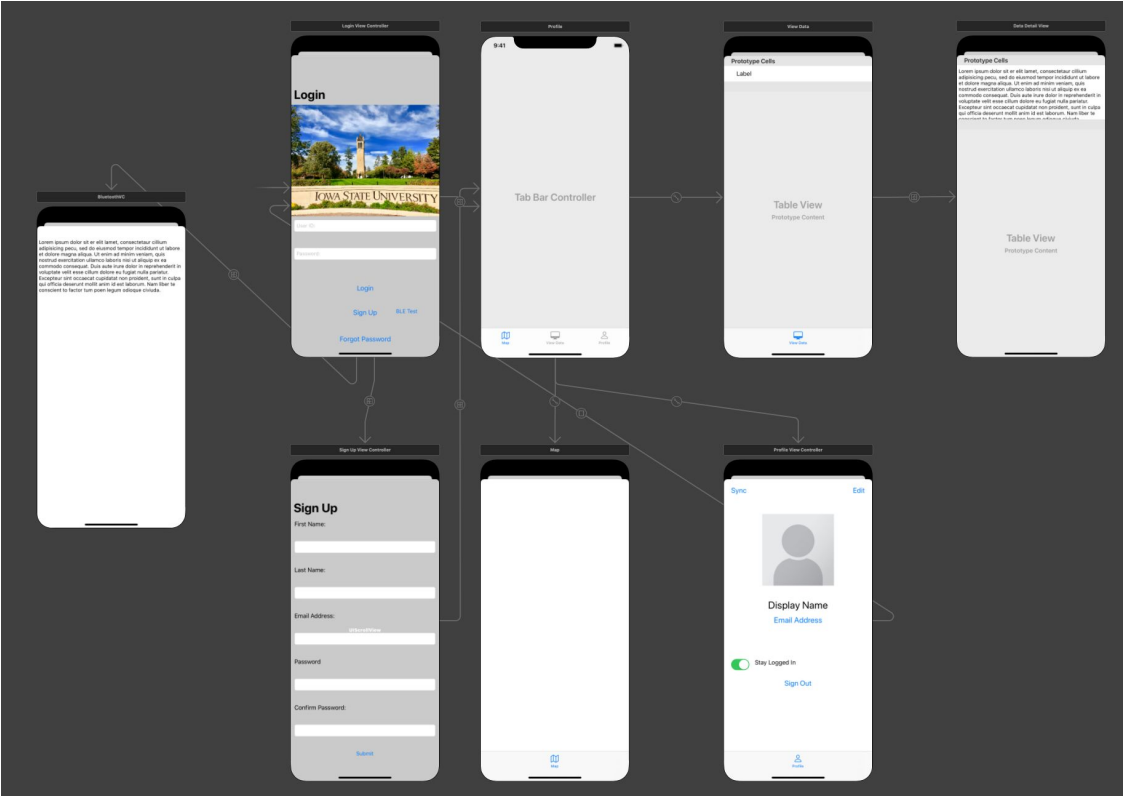




# Detailed Design - iOS Application

- Emphasis on user interface, system, and container/modular design
- Data Persistence
  - Receive data from hardware device
  - Store/cache data in local database
    - Sync to cloud at the same time
  - After passing the threshold, send data to cloud, and release local storage
- Technologies Used
  - SwiftUI, UIKit
  - CoreData, CoreBluetooth, CoreLocation
  - Firebase, Mapbox

# Detailed Design Interface Diagram



# Runtime User Interface Diagram

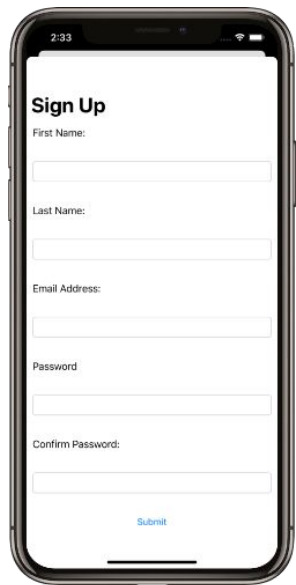


Image by picapp.net



Image by picapp.net

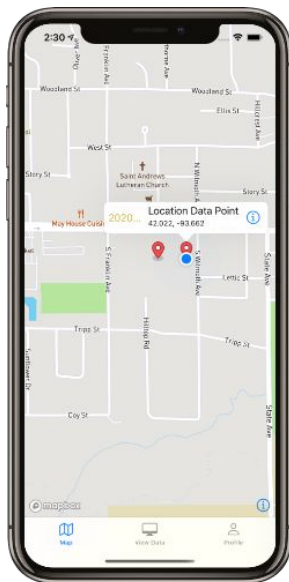


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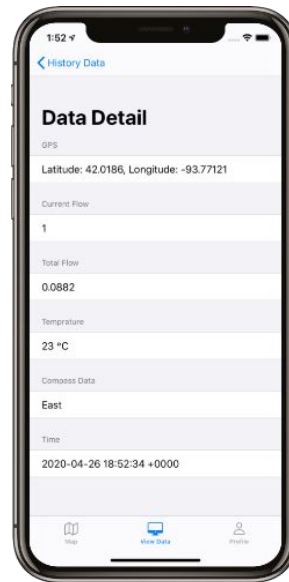


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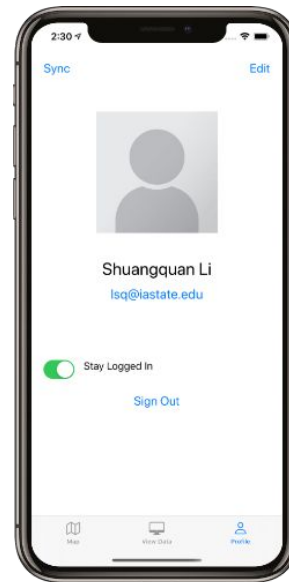


Image by picapp.net

# Detailed Design - API

- Emphasis on intuitive APIs
- Clean, Simple Database design
- Simple two-way API calls
- Technologies Used:
  - Firebase API
  - Mapbox SDK
  - Swift



# Detailed Design - Hardware

- Emphasis on PCB Design
- Technologies Used
  - Arduino
    - ArduinoJSON
    - TinyGPS++
    - SoftwareSerial
  - CircuitMaker

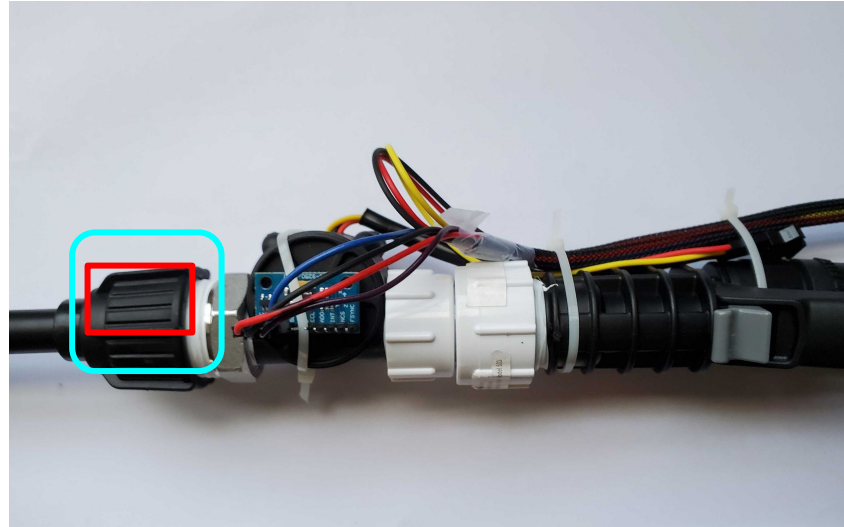


# Detailed Design Hardware

## Image Key

Blue - Flow Sensor

Red - Compass/Accelerometer



# Detailed Design Hardware

Arduino UNO R3

GPS Module

Flow and Compass Module

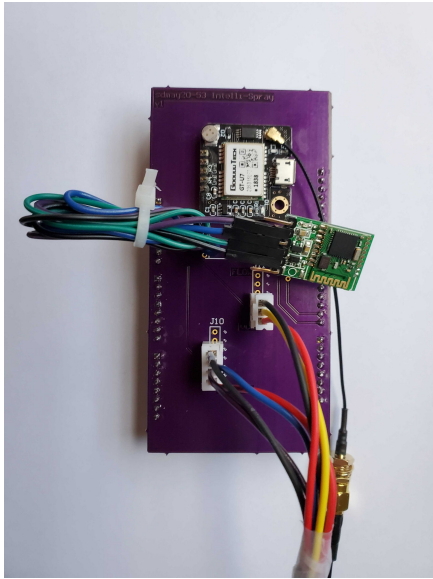
Arduino Mega 2560

BLE Module

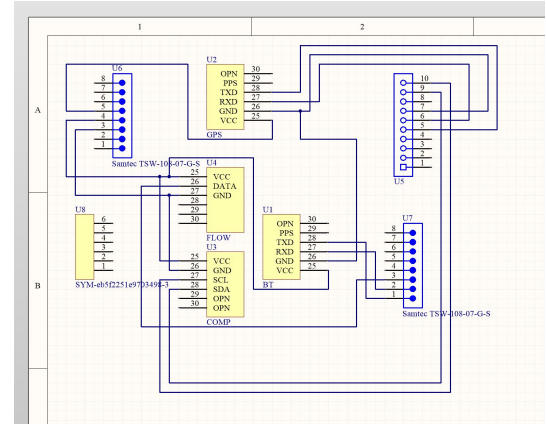
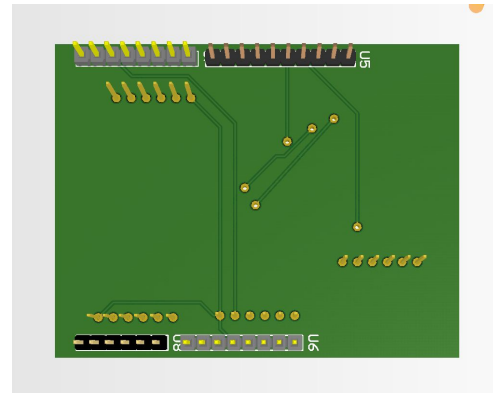
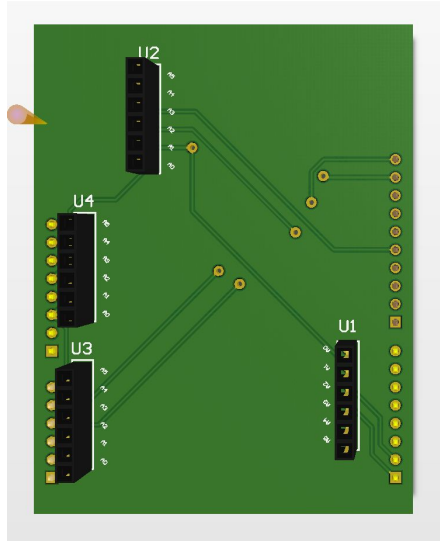


# Detailed Design Hardware

## Arduino Mega 2560 Version

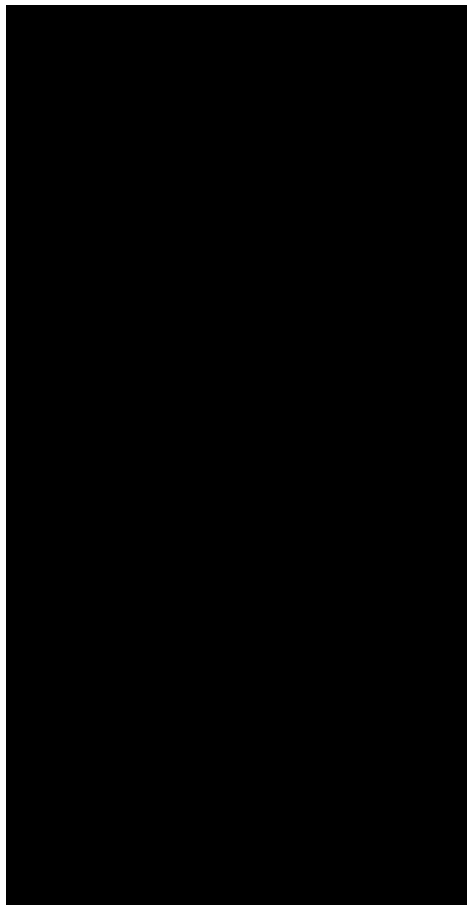


## Arduino UNO Version





# Demo



# Test Plan

- How is testing performed?
  - Simulator - iOS 13
  - Real device - iPhones
- Component/Unit testing
  - Testing each methods
  - Testing the modules of the hardware - flow sensors, GPS sensors
- Interface/integration testing
  - Testing where top-level units are tested first and lower level units are tested step by step after that
- Acceptance testing
  - Testing all the listed requirement in the design document.



# Test Results



- Hardware
  - GPS module tested individually - Successful
  - Bluetooth module tested individually - Successful
  - Flow sensor tested individually - Successful
  - Compass sensor tested individually - Successful
  - Integration of parts with backpack - Successful
- Software
  - Login on app - Successful
  - Received data through bluetooth - Successful
  - Map plotting and storing mock data - Partially Successful
  - Map plotting and storing real data - Incomplete

# Engineering Standards and Design Practices

- Software Development
  - ISO/IEC 12207
    - Stakeholder needs and requirements
    - Systems/Software requirements
    - Integration
    - Etc
- Digital Design
  - IEEE 1016
    - Data, Architecture, Interface, and Procedural Design



# Future Work

- Analyze spray patterns to better plot them on a map
- Try a different communication method
  - WiFi
- Try a different controller
  - ESP32 - Dual core processor
- Additional/Integration Testing
- Future development utilizing gyroscope data
- Other use cases
  - Proof of application
  - Drone application

# What we learned/would change?

- Lessons learned
  - Develop to client requirements/project
  - Communicate openly with client and advisor throughout project
- Changes
  - More smaller deadlines
    - Collect more test data
  - Implement all of user interface in SwiftUI
  - Use WiFi instead of Bluetooth
  - Integrate earlier
  - Have a proper managed git repository

# Conclusion

- Summary
  - Built an application and hardware that connect to a backpack sprayer allowing for data collection
- Issues encountered
  - Unable to get to field testing & client feedback
  - Implementation and integration logistical roadblocks
- Project Status
  - Rough Prototype created
    - Components are created
    - Testing in progress

# Market Research

- Other Smart Backpack Sprayers:
  - AgTerra
    - Tracks location of user
    - Tracks what chemical has been sprayed
    - Android only
- Ours:
  - Tracks location of user
  - Tracks what chemical has been sprayed
  - Tracks where has been sprayed - Coverage
  - iOS only

